

# Smartphone Keystores 2017 Edition ICMC 2017 - Session G22a

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### Smartphone Keystores

- What is a keystore?
- Points of comparison
- Platforms
  - iOS
  - Android
  - Windows Phone
  - BB10
- Other options



### What is a keystore?

- The place in the phone where cryptographic keys and (sometimes) other critical secrets are stored.
- Examples:
  - PKCS#12 files
  - Encrypted databases of key blobs
  - Smartcards/PIV cards
  - Secure microSD devices
  - Other hardware security modules (HSM)
- What's in there?
  - Asymmetric keypairs
  - Symmetric keys
  - Passwords
  - Other secret stuff





From the "Ten Immutable Laws Of Security (Version 2.0)" (By Scott Culp, Microsoft, 2000)

Law #3: If a bad guy has unrestricted physical access to your computer, it's not your computer anymore

Law #7: Encrypted data is only as secure as its decryption key.



### What can a keystore do?

- Typical Keystore functions
  - Add/remove key
  - Find key
  - Export key
  - "Use" key in a crypto operation
    - Hopefully by reference and not by export
- Enforce Access Control Lists (ACLs) on certain functions



### How to access - Keystore APIs

- "Standard" interfaces are rare
  - Minimal true cross-platform APIs
  - Standard within a specific platform
  - Cross-platform development always done with an isolation layer
- Java Cryptography Architecture (JCA) and Android APIs
- Apple Keychain
- BlackBerry Certificate Manager API
- MS CAPI
- PKCS11/cryptoki



### Where is the keystore?

- A file or database in the file system...hopefully encrypted
- A "protected" part of the device
  - Trusted Execution Environment (TEE)
  - ARM TrustZone
  - Trusted Platform Module (TPM)
  - Dedicated processor
- A secure element
  - SIM/UICC card?
  - NFC secure element?
  - Not likely....



### How is the keystore protected?

- User, OS, and hardware level defenses
- User
  - "What you know" User PIN/Password/Pattern
  - "What you are" Fingerprint
- Hardware/OS defenses
  - OS Secure boot
  - Integrity checks software and hardware



### When are the keys accessible?

- Device unlocked
- Within *x* time of user authentication to device
- Right after boot
- Device locked
  - Some apps require access to keys while device is sleeping/locked

### Who can access the keys?

- One user/multiple users
- One app/multiple apps
- One vendor/cross-vendor



OK...so how do they compare?

### It's complicated...



### Features vary by version - Fragmentation

Android (http://developer.android.com/about/dashboards/index.html)

Nougat	v7+7.1	7.1% (+7.1%)
Marshmallow	v6	31.2% (+23.7%)
Lollipop	v5+5.1	32.0% <mark>(-3.6%)</mark>
KitKat	v4.4	18.8% <mark>(-13.7%)</mark>
Jelly Bean	v4.3	1.3% <mark>(-1.6%)</mark>
Everything else		9.6% (-11.9%)

iOS (<u>https://developer.apple.com/support/app-store/</u>)

10.x	79% (+79%)
9.x	16% (- <mark>68%)</mark>
Everything else	5%



### Android Keystore



- Keystore App-isolated PKI keypairs
- KeyChain Special instance of Keystore with System global visibility
- KeyMaster Hardware Abstraction Layer (HAL) for encryption of keys
- Keys stored in flat files, highlighting user-and-app-level KeyChain isolation
  - /data/misc/keystore/user\_X/AppUID\_keyname, as before (where X is the Android user ID, starting with 0 for the primary user)
  - Encryption of key files depends on Android version and TEE availability
- If keystore not hardware backed, lockscreen password used to derive keys for protecting keystore with PBKDF
- Beyond this...it is version dependent
- Most OEMs use ARM TrustZone-based keystores many on QSEE or Trustonic TEE



### Android - The Older 52%



- Android J (v4.1, 4.2, 4.3)
  - AndroidKeyStore Provider create/import/store/use(sign+verify) private RSA keys, not usable by other apps
  - isBoundKeyType method allows applications to confirm that system-wide keys are bound to a hardware root of trust for the device (Subsequently deprecated in Android M)
  - As of 4.2: default SecureRandom provider is OpenSSL.
- Android K (v4.4)
  - AndroidKeyStore adds support for EC keys + DSA/ECDSA
  - SecretKeyFactory with PBKDF2WithHmacSHA1 uses all available bits of Unicode passphrase per PKCS #5.
- Android L (v5.x)
  - TLS with AES-GCM



### Marshmallow/v6 (31.2%)



- Major revisions to Keystore + Keymaster
  - Support for symmetric keys + primitives
  - Access control system for specific users, apps, time ranges
  - Key usage restrictions encr/decr, sign/verify, block mode, padding
    stored with key and mandatory for usage in accordance with parms
- Can require authentication on per-key basis and dictate auth validity duration
- Supports complicated crypto operations of potentially arbitrary size with begin/update/finish pattern



## Nougat/v7 - This year's model... (7.1%)



- Relevant core OS hardening:
  - Verified Boot now strictly enforced to prevent compromised devices from booting - and blocks access to the keystore.
  - Hardware-backed keystore mandatory (TEE or better)
  - User and MDM-installed root CA's no longer globally trusted by default...APIs added to enable trust.
  - Cross-OEM-standardized trusted CAs
- RNG changes:
  - SHA1PRNG algorithm and "Crypto" provider deprecated
    - SecureRandom.getInstance("SHA1PRNG", "Crypto") Will only work for M and below
  - If SHA1PRNG is requested without explicit Provider, OS will return an instance of OpenSSLRandom.



# Android: Gotchas



- Android Keystore protected by device lock
  - Changing screen lock type (None/PIN/Pattern/PW) wipes keystore in older devices
  - The bug: <a href="https://issuetracker.google.com/issues/36983155">https://issuetracker.google.com/issues/36983155</a>
    - (Or for detailed analysis: <u>https://doridori.github.io/android-security-the-forgetful-keystore/</u>)
  - Android J, K, and some M: Any lock screen type transition wipes keystore without warning
  - Newer versions of Android survive most transitions or warn the user if the particular transition will wipe the keys.
- Restricted access to public keys in Android M/v6.0
  - ACL rules set for private key also get applied to public keys (Workaround: extract/store public key material outside keystore)



# iOS Keychain



- Can store passwords, keys, certificates, and blobs
  - With one exception, does not appear to restrict key extraction by apps
- Implemented as a single SQLite database stored on the file system, owned by securityd
- Key Item Access Control Lists (ACL)
  - kSecAttrAccessGroup WHAT app can access key
    - Short version: Keychain items can *only* be shared between apps from the same developer/vendor
  - kSecAttrAccessible WHEN can the key be accessed
  - kSecAttrAccessControl What type of authentication is needed
- ACL decisions are made in the Secure Enclave Processor
- Keychains can be collected and managed in groupings called "Keybags"

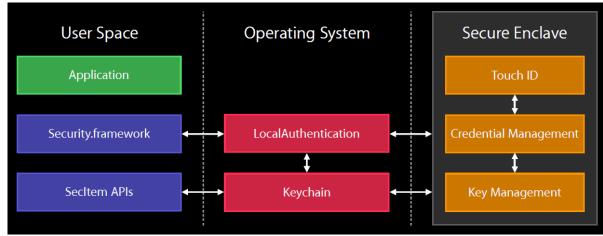


### iOS Secure Enclave Processor (SEP)



#### iPhone 5s and later

- A distinct processor + kernel inside the SoC for TouchID and KeyStore
- *Distinct* from the main CPU's ARM TrustZone (which appears to be dedicated to Kernel Patch Protection)
- Stores its own data in device storage but uniquely keyed and unknown to ANYONE
- May be used to protect KeyChain items via TouchID or device password
- Can generate/store/use unexportable EC P256 keys
  - Enables protected calls to SecKeyRawSign() and SecKeyRawVerify()
  - Preservation of the associated public key left as an exercise for the student...



From Keychain and Authentication with Touch ID - WWDC14

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# iOS Keychain protection attributes



kSecAttrAccessible ACL's control when a key can be accessed

Data Protection	Availability
kSecAttrAccessibleAfterFirstUnlock	After user enters passcode for 1 <sup>st</sup> time after reboot (recommended for background services)
kSecAttrAccessibleAfterFirstUnlockThisDeviceOnly	Same as abovebut cannot be backed up to iCloud and then restored to a different device
kSecAttrAccessibleAlways	Key accessible anytime after boot (deprecated in iOS 9)
kSecAttrAccessibleAlwaysThisDeviceOnly	Same as abovebut
kSecAttrAccessibleWhenUnlocked	DEFAULT mode. Key accessible when device unlocked
kSecAttrAccessibleWhenUnlockedThisDeviceOnly	Same as abovebut
kSecAttrAccessibleWhenPasscodeSetThisDeviceOnly	Added in iOS 8. Key accessible when device unlocked, but password MUST exist. NEVER backed-up.

### iOS Roots of Trust and RNG



- UID 256-bit Unique ID/key generated in SEP at Mfg
  - Used in file system encryption key heirarchy
- GID 256-bit Group ID/key inserted in SEP at Mfg
  - Common across all devices in a processor family
  - Firmware encryption
- iOS devices use a feature called Effaceable Storage to securely erase critical keys from NAND
  - Bypasses NAND wear-leveling to directly address and erase a small number of blocks at a very low level
- SEP includes a "true hardware random number generator based on multiple ring oscillators post processed with CTR\_DRBG"
- All other cryptographic keys are created in the OS using an algorithm based on CTR\_DRBG.







- Lower-level methods with very granular attribute control
  - SecItemAdd to add an item to a keychain
  - SecItemUpdate to modify an existing keychain item
  - SecItemCopyMatching to find a keychain item and extract information from it
  - SecItemDelete to delete an item
- Minimal crypto functions that are actually performed *inside* the keystore
  - Keys have to come up to app space
- iOS 10 CryptoTokenKit API adds native support for Smart Cards and USB crypto tokens
  - iOS 10 also added APIs and algorithms for asymmetric cryptographic operations which are now unified across iOS and macOS



# iOS TouchId

Continue

- Biometric user authentication
- Hardware sensor and Secure Enclave get pre-shared secret at Mfg time
- Provides further granularity to key access and bind a credential more closely to Touch ID
- Used with attribute kSecAttrAccessControl

Attribute	Control
UserPresence	Require TouchID and fallback to passcode
TouchIDAny	TouchId with no fallback
TouchIDCurrentSet	Only allows access if enrolled TouchID has not changed since item stored
$\mathbf{X}$	Someone with device passcode <i>cannot</i> login, add finger to TouchID, and then access credential
DevicePasscode	Passcode only
ApplicationPassword	Password from App required to decrypt credential
	Password entered by user or perhaps from a live server
PrivateKeyUsage	Leverage asymmetric private key that never leaves the KeyStore
$\checkmark$	EC P256, supporting sign and verify

### iOS other tidbits/gotchas



- Watch out for iCloud Keychain
  - Some passwords/keys can be shared across devices
  - Set attribute kSecAttrSynchronizable to false to prevent sync or use ...ThisDeviceOnly ACL
- Keys cannot be shared between apps from different vendors
  - Complications for provisioning derived credentials for use by apps from multiple vendors
- iPhone "memory pressure" issue key access denied (<u>https://forums.developer.apple.com/message/185130</u>)
- Items written to Keychain are not removed when app uninstalled



### Windows Phone/Mobile Keystore



- Credential Locker
  - Apps can only access their own credentials
  - Credentials "roam" between a user's devices along with the user Microsoft account
- Virtual Smart Card
  - Keys are bound to the hardware and can only be accessed when user PIN is provided
  - Potentially more "traditional" Derived Credential approach
  - Built on top of TPM
- TPM (Trusted Platform Module) mandatory in Windows Phone 8.1 and Windows 10 Mobile
  - Protect cryptographic calculations, virtual smart cards, and certificates
- Native support for biometrics

# BlackBerry 10 Keystore



- Keys managed by BlackBerry Certificate Manager API
  - Keystore is implemented with ARM TrustZone
  - Supports PKI (with caveats) and passwords
  - Permits binding of items to User, App, or Enterprise (aka, BES)
  - Allows blocking export/backup of private keys
  - Appears to support user password prompting to unlock keystore
- BUT...the PKI keystore is only available to native Email, VPN, Browser apps
  - There is no native PKI keystore capability for 3rd party vendors
  - Right now only supports secure password storage



# **Keystores and FIPS**



- Which keystores use or provide FIPS 140-2 validated crypto?
  - Windows Phone Definitely
  - Apple Definitely
  - Android It depends... (Samsung flagships probably)
  - BlackBerry 10 Definitely
- Caveat #1: All are FIPS 140-2 Level 1
- Caveat #2: Lots of OpenSSL deployed with mobile OS's...some probably FIPS. (Samsung using BoringSSL fork)
- Caveat #3: Exceedingly difficult to determine if crypto used by OS is running in FIPS Mode, as APIs are buried.



### iOS requires adapters...which brings us back to smart card challenges

• Overall: a potential solution when higher grade crypto is essential

- What if FIPS 140-2 Level 1 is not good enough?
- Smart cards?

Other options

- Tethered or Bluetooth sleds are cumbersome
- Device-tailored cases/sleeves cannot keep up with device shape
- NFC-based smartcards would be a great option
- Secure microSD devices
  - PKI Smart Card in a microSD form factor (Such as GoTrust)
  - FIPS 140-2 Level 3
  - Provide PKCS#11 or full ISO 7816 APDU interfaces
  - Supported on iOS and Android





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### Parting thoughts...

- Market fragmentation makes availability of key features unpredictable
- Different platforms have different strengths
- Disparate API's/features makes writing common key management a challenge
- Mobile keystores continue to evolve in a generally positive direction
  - Improving in strength and features



### Awesome references

- <u>https://nelenkov.blogspot.com/2015/06/keystore-redesign-in-android-m.html</u>
- <u>http://www.samsung.com/hk\_en/business-images/insights/2015/</u> <u>Android\_security\_maximized\_by\_Samsung\_KNOX\_0315\_online-0.pdf</u>
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- <u>http://us.blackberry.com/content/dam/blackBerry/pdf/business/english/</u> <u>BlackBerry-Security-Brochure.pdf</u>
- <u>http://video.ch9.ms/sessions/teched/na/2014/WIN-B220.pptx</u> (TechEd -Windows Phone 8.1 Security for Developers)
- <u>https://www.cs.ru.nl/E.Poll/papers/AndroidSecureStorage.pdf</u> (Analysis of Secure Key Storage Solutions on Android)
- <u>https://developer.android.com/training/articles/keystore.html</u>





# Thank you!

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