



# Smartphone Keystores Compared

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# Smartphone Keystores Compared

- What is a keystore?
- Points of comparison
- Platforms
  - iOS
  - Android
  - Windows Phone
  - BB10
- Other options



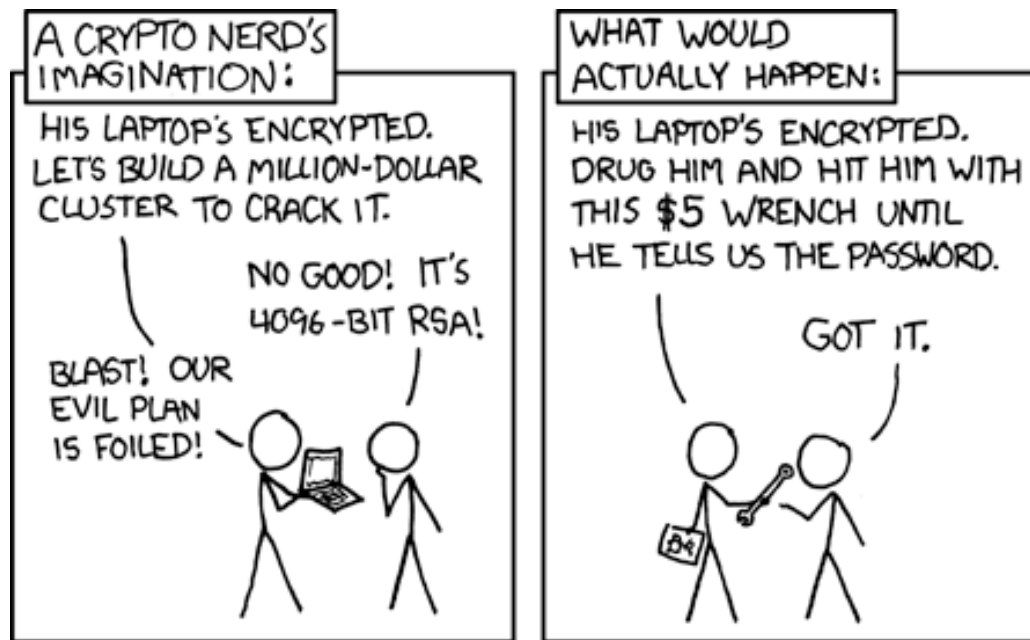
# What is a keystore?

- The place in the phone where cryptographic keys and (sometimes) other critical secrets are stored.
- Examples:
  - PKCS#12 files
  - Encrypted databases of key blobs
  - Smartcards/PIV cards
  - Secure microSD devices
  - Other hardware security modules (HSM)
- What's in there?
  - Asymmetric keypairs
  - Symmetric keys
  - Passwords
  - Other secret stuff

# From the “Ten Immutable Laws Of Security (Version 2.0)”

(By Scott Culp, Microsoft, 2000)

Law #7: Encrypted data is only as secure as its decryption key.



Law #3: If a bad guy has unrestricted physical access to your computer, it's not your computer anymore



# What can a keystore do?

- Typical Keystore functions
  - Add/remove key
  - Find key
  - Export key
  - “Use” key in a crypto operation
    - Hopefully by reference - and not by export
- Enforce Access Control Lists (ACLs) on certain functions



# How to access - Keystore APIs

- “Standard” interfaces are rare
  - Minimal true cross-platform APIs
  - Standard within a specific platform
  - Cross-platform development always done with an isolation layer
- Java Cryptography Architecture (JCA) and Android APIs
- Apple Keychain
- BlackBerry Certificate Manager API
- MS CAPI
- PKCS11/cryptoki



# Where is the keystore?

- A file or database in the file system...hopefully encrypted
- A “protected” part of the device
  - Trusted Execution Environment (TEE)
  - ARM TrustZone
  - Trusted Platform Module (TPM)
- A secure element
  - SIM/UICC card?
  - NFC secure element?
  - Not likely....



# How is the keystore protected?

- User, OS, and hardware level defenses
- User
  - “What you know” - User PIN/Password/Pattern
  - “What you are” - Fingerprint
- Hardware/OS defenses
  - OS Secure boot
  - Integrity checks - software and hardware





# When are the keys accessible?

- Device unlocked
- Within  $x$  time of user authentication to device
- Right after boot
- Device locked
  - Some apps require access to keys while device is sleeping/locked



# Who can access the keys?

- One user/multiple users
- One app/multiple apps
- One vendor/cross-vendor



OK...so how do they compare?

It's complicated...



VS.





# Features vary by version - *Fragmentation*

- Android (<http://developer.android.com/about/dashboards/index.html>)
  - Marshmallow - v6: 7.5%
  - Lollipop - v5: 35.6%
  - KitKat - v4.4: 32.5%
  - Jelly Bean - v4.3: 2.9%
  - Everything else: 21.5%
- iOS (<https://developer.apple.com/support/app-store/>)
  - 9.X: 84%
  - 8.X: 11%
  - Everything else: 5%

# Android



- `Keystore` - App-isolated PKI keys
- `KeyChain` - System global visibility
- `KeyChain` uses the `KeyStore` system
- Key file structure highlights user-level `KeyChain` isolation
  - `/data/misc/keystore/user_X`, as before (where X is the Android user ID, starting with 0 for the primary user)
  - Encryption of key files depends on Android version and TEE availability
- If keystore not hardware backed, lockscreen password used to derive keys for protecting keystore
- Beyond this...it is version dependent
- OEM information sharing as to implementation details varies widely



# Android Keystores - The Older 71%

- Android J
  - AndroidKeyStore Provider - create or store private keys that cannot be used by other applications
  - isBoundKeyType method - allows applications to confirm that system-wide keys are bound to a hardware root of trust for the device (Subsequently deprecated in Android M)
- Android K
  - Some SELinux enforcement, DSA/ECDSA Provider support in AndroidKeyStore
- Android L
  - More SELinux enforcement, TLS with AES-GCM

# Marshmallow/v6 - This year's model...



- Lots more system hardening in core OS
- Major revision to Keystore
  - Supports Symmetric and Asymmetric keys
  - Designed to allow for use of keys without export from Keystore
- New optional key generation parameters
  - Key usage (encr/decr, sign/verify), block mode, padding - stored with key and mandatory for usage in accordance with parms
- Can require authentication on per-key basis and dictate auth validity duration
- Supports complicated crypto operations of potentially arbitrary size with begin/update/finish pattern

# Android: Gotchas



- Android Keystore protected by device lock
  - Changing screen lock type (None/PIN/Pattern/PW) wipes keystore in older devices
    - <https://code.google.com/p/android/issues/detail?id=61989>
  - Android J/v4.3 (2.9%), Android K/v4.4 (32.5%): *Any* lock screen type transition wipes keystore without warning
  - Newer versions of Android warn the user
- A known bug in Android M/v6.0 causes user authentication-related authorizations to be enforced even for public keys in Keystore





# iOS Keystore

- Accessed as KeyChain
- Can store passwords, keys, certificates, and blobs
  - With one exception, does not appear to restrict key extraction by apps
- Implemented as a SQLite database stored on the file system
  - Protected with AES-GCM-128 Encryption
  - Not clear if this is on top of the AES-256 file-level Data Protection controlled by Secure Enclave
- Key Item Access Control Lists (ACL)
  - kSecAttrAccessGroup - WHAT app can access key
    - Short version: Keychain items can *only* be shared between apps from the same developer/vendor
  - kSecAttrAccessible - WHEN can the key be accessed
  - kSecAttrAccessControl - What type of authentication is needed







# APIs

- Lower-level methods with very granular attribute control
  - `SecItemAdd` to add an item to a keychain
  - `SecItemUpdate` to modify an existing keychain item
  - `SecItemCopyMatching` to find a keychain item and extract information from it
  - `SecItemDelete` to delete an item
- Minimal crypto functions that are actually performed *inside* the keystore
  - Keys have to come up to app space



# iOS Keychain protection attributes

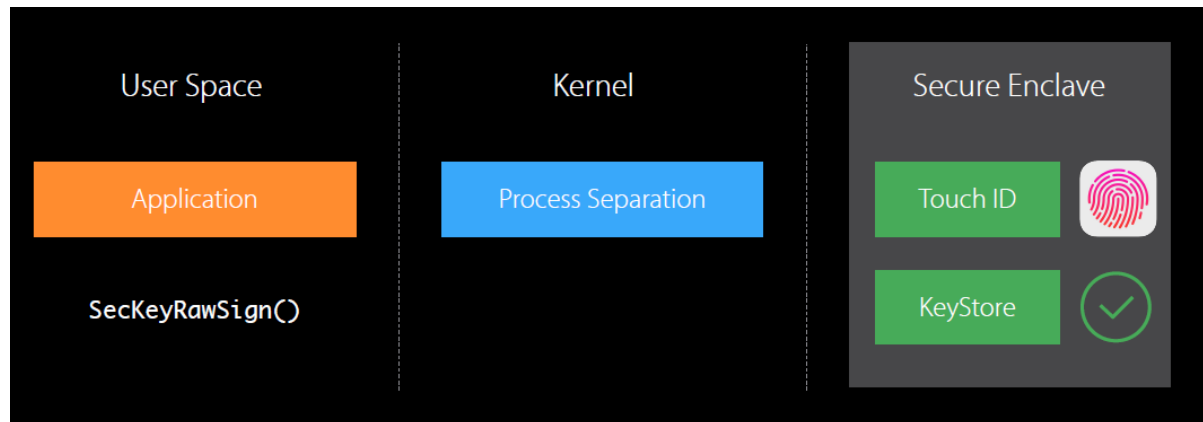
kSecAttrAccessible ACL's

Data Protection	Availability
kSecAttrAccessibleAfterFirstUnlock 	Key inaccessible after boot until user enters passcode for 1 <sup>st</sup> time (recommended for background services)
kSecAttrAccessibleAfterFirstUnlockThisDeviceOnly 	Same as above...but cannot be backed up and then restored to a different device
kSecAttrAccessibleAlways	Key accessible anytime after boot (deprecated in iOS 9)
kSecAttrAccessibleAlwaysThisDeviceOnly	Same as above...but...
kSecAttrAccessibleWhenUnlocked 	<b>DEFAULT mode.</b> Key accessible when device unlocked
kSecAttrAccessibleWhenUnlockedThisDeviceOnly	Same as above...but...
kSecAttrAccessibleWhenPasscodeSetThisDeviceOnly 	Added in iOS 8. Same as above, but password <b>MUST</b> exist.



# iOS Secure Enclave

- iPhone 5s and later
- Processor for TouchID and KeyStore
  - Basically: ARM TrustZone
  - Stores its own data in device storage but uniquely keyed and unknown to ANYONE
- Can generate/store/use unexportable EC P256 key
  - Enables protected calls to `SecKeyRawSign()` and `SecKeyRawVerify()`
  - Preservation of the associated public key left as an exercise for the student...





# iOS TouchId



- Biometric user authentication
- Hardware sensor and Secure Enclave get pre-shared secret at Mfg time
- Provides further granularity to key access and bind a credential more closely to Touch ID
- Used with attribute `kSecAttrAccessControl`

Attribute	Control
UserPresence	Require TouchID and fallback to passcode
TouchIDAny	TouchId with no fallback
TouchIDCurrentSet	Only allows access if enrolled TouchID has not changed since item stored
	★ Someone with device passcode <i>cannot</i> login, add finger to TouchID, and then access credential
DevicePasscode	Passcode only
ApplicationPassword	Password from App required to decrypt credential ★ Password entered by user or perhaps from a live server
PrivateKeyUsage	Leverage asymmetric private key that never leaves the KeyStore EC P256, supporting sign and verify



## iOS other tidbits/gotchas

- Watch out for iCloud Keychain
  - Passwords/keys can be shared across devices
  - Set attribute `kSecAttrSynchronizable` to false to prevent sync
- Keys cannot be shared between apps from different vendors
  - Complications for provisioning derived credentials
  - DISA “Purebred” solution?
- iPhone “memory pressure” issue - key access denied (<https://forums.developer.apple.com/message/116056>)
- Items written to Keychain are not removed when app uninstalled



# Windows Phone Keystore

- Two more or less distinct keystores
- Credential Locker
  - Apps can only access their own credentials
  - Credentials “roam” between a user’s devices along with the user Microsoft account
- Virtual Smart Card
  - Keys are bound to the hardware and can only be accessed when user PIN is provided
  - Potentially more “traditional” Derived Credential approach
  - Built on top of TPM
- All Windows Phone 8.1 devices include a TPM (Trusted Platform Module)
  - TPM used to protect cryptographic calculations, virtual smart cards, and certificates

# BlackBerry Keystore

- More specifically...BlackBerry 10
- Keys managed by BlackBerry Certificate Manager API
- This is pretty easy...
  - Unless you are talking about the *native* Email, VPN, or Browser apps...
  - ...and about importing PKCS#12 files...
- There is no native keystore capability for 3<sup>rd</sup> party vendors
  - “Should be in a forthcoming release” ☹️ ☹️ ☹️ ☹️
  - Right now only supports secure password storage
- The good news...Android-based BB Priv is pretty solid



# Keystores and FIPS



- Which keystores use or provide FIPS 140-2 validated crypto?
- Not 100% clear...but...
  - Windows Phone - Definitely
  - Apple - Very Probably
  - Android (at least Samsung) - Maybe
  - BlackBerry 10 - Definitely not
- Caveat #1: All are FIPS 140-2 Level 1
- Caveat #2: Lots of OpenSSL deployed with mobile OS's...some *could* be FIPS.
- On my wish list: every keystore and crypto implementation should provide a version API that includes "I am in FIPS mode."
  - Frequently difficult to correlate evaluated module name with where it is used in an OS, especially when it is KNOWN that an OS has multiple crypto modules.

# Other options



- What if FIPS 140-2 Level 1 is not good enough?
- Smart cards?
  - Tethered or Bluetooth sleds are cumbersome
  - Device-tailored cases/sleeves cannot keep up with device shape
  - NFC-based smartcards would be a great option
- Secure microSD devices
  - PKI Smart Card in a microSD form factor
  - Provide PKCS#11 or full ISO 7816 APDU interfaces
  - Provide standalone hardware security modules
  - Fairly well-supported across Android, iOS, BB10
  - iOS requires adapters...which brings us back to smart card challenges
  - Overall: a potential solution when higher grade crypto is essential





## Parting thoughts...

- Market fragmentation makes availability of key features unpredictable (pun intended)
- Different platforms have different strengths
- Disparate API's/features makes writing common key management a challenge
- Mobile keystores continue to evolve in a generally positive direction
  - Improving in strength and features



# Awesome references

- <https://nelenkov.blogspot.com/2015/06/keystore-redesign-in-android-m.html>
- [http://www.samsung.com/hk\\_en/business-images/insights/2015/Android\\_security\\_maximized\\_by\\_Samsung\\_KNOX\\_0315\\_online-0.pdf](http://www.samsung.com/hk_en/business-images/insights/2015/Android_security_maximized_by_Samsung_KNOX_0315_online-0.pdf)
- [https://www.apple.com/business/docs/iOS\\_Security\\_Guide.pdf](https://www.apple.com/business/docs/iOS_Security_Guide.pdf)
- <https://github.com/Purebred>
- <http://video.ch9.ms/sessions/teched/na/2014/WIN-B220.pptx>  
(TechEd - Windows Phone 8.1 Security for Developers)
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Thank you!

Merci!

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