#### The Current Status and Entropy Estimation Methodology in KCMVP in ICMC16

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# KCMVP?



#### **KCMVP**

#### Korea Cryptographic Module Validation Program

- Validating security and implementation conformance of a CM for the protection of sensitive information in governmental/public institutions
- CAVP is conducted in KCMVP process
- Since 2005

#### Standard

- Security Requirements : KS X ISO/IEC 19790:2015
- Test Requirements : KS X ISO/IEC 24759:2015
- Approved Algorithms : ISO/IEC, KS, TTA

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# **History of KCMVP**



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### **Current validation statistics in KCMVP**

#### • 160 modules are validated

#### -SW modules: 157, HW modules: 3

- Library: 100(User library >> Kernel library, C > Java > C++)
- Crypto Applications: 57

#### Operational environments

-Windows > Linux/Unix > Java > Mobile(android, iOS)



# **Approved Algorithms in KCMVP**



Туреѕ		Algorithms
Block cipher		ARIA-128/192/256, LEA-128/192/256, SEED, HIGHT
Hash function		SHA-224/256/384/512
MAC	Hash-based	HMAC(SHA-224/256/384/512)
	Block cipher-based	GCM(GMAC), CCM, CMAC
RBG	Hash_DRBG	SHA-224/256/384/512
	HMAC_DRBG	HMAC(SHA-224/256/384/512)
	CTR_DRBG	ARIA-128/192/256, LEA-128/192/256, SEED, HIGHT
Key establishment		DH, ECDH
Public key encryption		RSAES
Digital signature		RSA-PSS, KCDSA, ECDSA, EC-KCDSA

LEA: A 128-bit Block Cipher for Fast Encryption on Common Processors, WISA 2013, LNCS 8267, 2014. HIGHT: A New Block Cipher Suitable for Low-Resource Device, CHES 2006, LNCS 4249, 2006.

### **KCMVP Test Process**





### **CAVP in KCMVP**

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#### • CAVP test tool

-KCAVS 4.1(revised at 2016)

### Most frequently used approved algorithms in KCMVP

–Symmetric-key > Hash > MAC > RBG > Public key encryption > Digital signature > KE

### • CAVP duration

- -Depends on types of algorithms
  - KE > Public key algorithms > RBG > MAC/Hash > Symmetric
- -Depends on vendor's knowledge on crypto and development
- -Need to develop CAVP test applications

### **CAVP in KCMVP**



- Effort to develop CAVP test applications  $\rightarrow$  get better with sample codes
- - DRBG test for RBG
  - MCT test for symmetric key
  - Public key algorithms (encryption, digital signature, KE), etc
- Format error  $\rightarrow$  get handled with file I/O utilities
- Algorithmic defects → easily find faults with log comparison
  - Key/parameter generation in public key algorithms, CMAC/CCM, DRBG, etc
- Our plan to develop methods for speeding CAVP up
  - -Providing CAVP sample codes and utilities for easy file I/O
    - Consider Endian, word size, operational environments, language
    - Consider algorithmic characteristics and CM's interfaces
    - Logging functions for tracking the algorithmic failure

# **Difficulties in Entropy Assessment**

- It is infeasible to achieve perfect randomness in ideal coin-toss (unpredictable, unbiased, independent)
- It is required to prove (or show the evidence of) sufficient closeness to ideal randomness
- It is hard to develop criteria for lower bound of entropy estimations Particularly for software modules,
- We have to justify whether the module collects sufficient entropy from the operating environment (not within the module)
- Most noise sources used in a software module are non-physical sources provided by OS

# **Referenced documents**

- (SP 800-22) Statistical Randomness Tests
  - Suitable for evaluating final output of RNGs
  - Not applicable to digitized entropy sources (without post-processing/conditioning)
- (BSI AIS.31) Test for TRNGs
  - Evaluation criteria for TRNG(Physical RNG)s
  - Suitable for detecting physical failures (easy to pass)
- (SP 800-90B) Test for entropy sources (draft)
  - Conservative entropy assessment for noise sources

#### → Hard to adopt them to assess entropy in software modules

### **RNG in a software module**





# **Entropy sources in SW module**

- Collecting entropy from the operating environment
- Not completely determined when the module is tested in KCMVP Lab.
- The problems are...
- KCMVP has to finish the entropy assessment without knowing that the exact operating environment (only knowing the OS)
- It is hard to collect sufficient data for entropy estimation
- **Examples of entropy sources**
- System functions such as GetCurrentThreadID(), GetCurrentProcessID(), and GetCursorPos()
- Output of RNG in OS: /dev/random, CryptGenRandom(), etc.

# **Estimation of entropy rate**

- When collecting entropy from the <u>physical</u> noise source, we assume that each sample is harvested independently
- Then entropy rate (entropy per bit) can be regarded as constant
- → If we estimate the amount of entropy in a single sample conservatively), total entropy is expected to increase linearly
- → Entropy estimations in 800-90B focus on the lower bound of entropy per sample
- However, samples are dependent (particularly in SW noise)
- Total entropy is not proportional to the number of samples (observed by the experiments)

# **Entropy estimation for multiple samples**

#### Motivation

- CMVP requires to collect hundreds of bit of entropy for DRBG
- How many times do we have to collect samples iteratively for sufficient entropy?
- It is desirable to estimate the lower bound of entropy for multiple samples collected by repeated harvests

- Observation
  - Experimental results show that entropy does not increase linearly

How can we find a lower bound?



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# **Min-entropy of random variables**

#### Notations

- Min-entropy of a random variable  $X: H_{\infty}(X)$
- Min-entropy of (X, Y) for the joint distribution :  $H_{\infty}(X, Y)$
- Product distribution  $X \times Y : P_{X \times Y}(X, Y) = P(X)P(Y)$

- When we collect entropy from a single source repeatedly,
  - Sequence of samplings :  $X_1, X_2, \dots, X_n$
  - Joint distribution  $(X_1, X_2)$ : distribution for double size sampling
  - Upper bound :  $H_{\infty}(X_1, X_2) \leq H_{\infty}(X_1) + H_{\infty}(X_2) = 2H_{\infty}(X_1)$

#### $\rightarrow$ Can we have a lower bound for $H_{\infty}(X_1, X_2)$ ?

### **Lower bound Theorem for min-entropy**

• THEOREM for Lower bound

Let  $X_1$  and  $X_2$  be random variables for the repeated sampling model whose relative independence  $RI(X_1, X_2)$  is bounded by  $\epsilon$  ( $RI(X_1, X_2) \leq \epsilon$ ). Then  $H_{\infty}(X_1, X_2) \geq H_{\infty}(X_1) + H_{\infty}(X_2) - \epsilon \ln e$ .

#### • Remark

- Relative independence RI(X, Y) is the rate of dependency defined as the smallest  $\epsilon > 0$  s.t.

$$P_{X \times Y}(X, Y) exp(-\epsilon) \leq P_{(X,Y)}(X, Y) \leq P_{X \times Y}(X, Y) exp(\epsilon)$$

- THEOREM says that if samples are collected repeatedly, the min-entropy of two adjacent samples has a lower bound determined by their relative independence
- Applying THEOREM repeatedly, we have a lower bound for multiple samples

# **Example : min-entropy estimation**

- Example: IID source
  - HW RNG: Quantum RNG (Quantis-USB by IDQ)
  - Sample size: 1 bit
  - 800-90B estimations for various sample sizes increase almost linearly
  - The lower bounds given by THEOREM seem to be very conservative



### **Example : min-entropy estimation**

- Example: non-IID source
  - Entropy source: GPU (NVIDIA GTX780)
  - Rationale: Race conditions on shared memory
  - Sample size: 1 bit
  - 800-90B estimations (green curve) does not increase linearly (showing dependency)
  - The lower bounds given by THEOREM seem to be tight



# **Summary of entropy estimation**

#### • In KCMVP,

- Require minimum 112-bit entropy on raw noise data
- Most of approved cryptographic modules are software modules
- Entropy sources lies outside of the modules, mostly provided by OSes
- It is recommended to collect entropy as many sources as possible

#### Several approaches for estimating entropy for software modules

- Lower bound estimations are important to ensure that the module collect sufficient entropy for DRBG
- Because of the limitations of data size, we develop variants of existing statistical tests
- Mutual information between consecutive samples are considered to estimate entropy

# **Future in KCMVP?**



Developing new testing methods









